

Generelt om oppsett

- Kjører alt fra docker-compose
- Også mysql, port 3306 - passord: root
- velocity.toml referer til container_name og port 25565 og nås ved /server container_name

Player information forwarding (<https://docs.papermc.io/velocity/player-information-forwarding>) må gjøres pr ny server:

- I server/config/paper-global.yml: proxies.velocity.enabled og proxies.velocity.secret skal matche forwarding.secret-fila
- Husk å definere offline-mode i docker-compose.yml

Når man setter opp ny server må også følgende inn i server/plugins/LuckPerms/config.yml:

```
storage-method: MariaDB
data:
  address: mysql
  database: luckperms
  username: root
  password: 'root'
```

velocity.toml

```
[servers]
lobby = "mc:25565"
flat = "flat:25565"
```

database

Kjører mariadb-server i docker. docker exec -it mysql mariadb -p og create database luckperms; f.eks.

plugins

Sjekk: <https://hangar.papermc.io/?page=0&platform=VELOCITY&sort=-stars>

Og dobbeltsjekk med [plugins](#)

Plugin	Proxy	Backend	Database	Notater
Viaversion/backwards	x			sjekk update-script.sh
Geyser	x			automagisk via docker-compose.yml
Floodgate	x	x		automagisk via docker-compose.yml
Luckperms	x	x	x	

Plugin	Proxy	Backend	Database	Notater
Vault		x		overlevelse
Citizens2		x		lobby og overlevelse
Worldedit/worldguard		x		overlevelse og kreativ
Griefprevention		x		overlevelse og kreativ?? dobbeltsjekk
EssentialsX		x		overlevelse og flere, for å få kjekke kommandoer
Lushrewards		x	x	
Jobs reborn + cmilib		x	x	på overlevelse
CommandPanels		x		
Kartplugin		x		overlevelse og kreativ, burde legges på flatland også
AuctionHouse		x	?	kun overlevelse, trenger vel ikke db?

docker-compose.yml

```

services:
  swag:
    image: lscr.io/linuxserver/swag:latest
#    user: 1001:1001
    container_name: swag
    restart: unless-stopped
    cap_add:
      - NET_ADMIN
    environment:
      - TZ=Europe/Oslo
      - URL=mc.eastsidegamers.no
      - VALIDATION=http
    volumes:
      - ./swag:/config
      - ./overlevelse/plugins/squaremap/web:/www/
    ports:
      - 443:443
      - 80:80 #optional

  mysql:
    container_name: mysql
    user: 1001:1001
    image: mariadb:11.5.2
    command: --default-authentication-plugin=mysql_native_password
    restart: unless-stopped
    environment:
      TZ: Europe/Oslo
      MYSQL_ROOT_PASSWORD: root
    ports:
      - 0.0.0.0:3306:3306
    volumes:
      - ./mysql:/var/lib/mysql

  velocity:

```

```
container_name: velocity
user: 1001:1001
image: itzg/mc-proxy
tty: true
stdin_open: true
restart: unless-stopped
depends_on:
  mysql:
    condition: service_started
    restart: true
environment:
  TYPE: VELOCITY
  VELOCITY_VERSION: 3.4.0-SNAPSHOT
  DEBUG: "false"
  ENABLE_RCON: "true"
  TZ: Europe/Oslo
#   JVM_OPTS: -Dvelocity.packet-decode-logging=true
  PLUGINS: |
https://download.geysermc.org/v2/projects/geyser/versions/latest/builds/latest/downloads/velocity
https://download.geysermc.org/v2/projects/floodgate/versions/latest/builds/latest/downloads/velocity
ports:
  - 25565:25565 # bytt til 25565 når den skal online
  - 19132:19132/udp
volumes:
  - ./velocity:/server

lobby:
container_name: lobby
user: 1001:1001
image: itzg/minecraft-server
restart: unless-stopped
environment:
  TZ: Europe/Oslo
  EULA: "TRUE"
  ONLINE_MODE: "FALSE"
  TYPE: PAPER
  VERSION: 1.21.1
  PLUGINS: |
https://download.geysermc.org/v2/projects/floodgate/versions/latest/builds/latest/downloads/spigot
volumes:
  - ./lobby:/data

kreativ:
container_name: kreativ
user: 1001:1001
image: itzg/minecraft-server
restart: unless-stopped
```

environment:

TZ: Europe/Oslo
EULA: "TRUE"
ONLINE_MODE: "FALSE"
TYPE: PAPER
VERSION: 1.21.1
PLUGINS: |

<https://download.geysermc.org/v2/projects/floodgate/versions/latest/builds/latest/downloads/spigot>

volumes:

- ./kreativ:/data

overlevelse:

container_name: overlevelse
user: 1001:1001
image: itzg/minecraft-server
restart: unless-stopped

environment:

TZ: Europe/Oslo
EULA: "TRUE"
ONLINE_MODE: "FALSE"
TYPE: PAPER
VERSION: 1.20.4
PLUGINS: |

<https://download.geysermc.org/v2/projects/floodgate/versions/latest/builds/latest/downloads/spigot>

volumes:

- ./overlevelse:/data

flatland:

container_name: flatland
user: 1001:1001
image: itzg/minecraft-server
restart: unless-stopped

environment:

TZ: Europe/Oslo
EULA: "TRUE"
ONLINE_MODE: "FALSE"
TYPE: PAPER
VERSION: 1.21.1
FORCE_GAMEMODE: true
MODE: creative
PVP: false
LEVEL_TYPE: flat
PLUGINS: |

<https://download.geysermc.org/v2/projects/floodgate/versions/latest/builds/latest/downloads/spigot>

volumes:

- ./flatland:/data

games:

```
container_name: games
user: 1001:1001
image: itzg/minecraft-server
restart: unless-stopped
environment:
  TZ: Europe/Oslo
  EULA: "TRUE"
  ONLINE_MODE: "FALSE"
  TYPE: PAPER
  VERSION: 1.21.3
#   FORCE_GAMEMODE: true
#   MODE: survival
#   PVP: false
  LEVEL_TYPE: flat
  PLUGINS: |
https://download.geysermc.org/v2/projects/floodgate/versions/latest/builds/latest/downloads/spigot
volumes:
  - ./games:/data

volumes:
  swag:
  mysql:
  velocity:
  lobby:
  kreativ:
  overlevelse:
  flatland:
  games:
```

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Permanent link: <https://wiki.eastsidegamers.no/doku.php?id=mincraft:velocity>

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